



SPAWNING GROUND

BEHIND THE SCENES



● Spawn 250
Cover Sketch
Artist: Jock



SPAWNING GROUND

BEHIND THE SCENES



● Spawn 250
Cover Pencils
Artist: Philip Tan



SPAWNING GROUND

BEHIND THE SCENES

- Spawn 250
Cover Inks
Pencils: Greg Capullo
Inks: Todd McFarlane





SPAWNING GROUND

BEHIND THE SCENES

● Spawn 250
Cover Sketch
Artist: Todd McFarlane





SPAWNING GROUND

BEHIND THE SCENES

● Spawn 250
Cover Inks
Artist: Todd McFarlane





SPAWNING GROUND

BEHIND THE SCENES



● Spawn 250
Page 59, in progress
Artist: Jonboy
Sketch Edits: Todd McFarlane



SPAWNING GROUND

BEHIND THE SCENES



● Spawn 250
Page 59, in progress
Artist: Jonboy
Sketch Edits/Notes: Todd McFarlane



SPAWNING GROUND

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- Spawn 250
Page 59, inks
Artist: Jonboy
Additional Inks: Todd McFarlane





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PAGE 44

SZYMON This is where you get to start doing some cool artistic panels***

The ground around them begins to crack around the two characters. As the ground cracks, green slivers of light come from under the ground. The green light should be seeping out between the cracks only. I need this to start small and then it will grow in the next few pages.

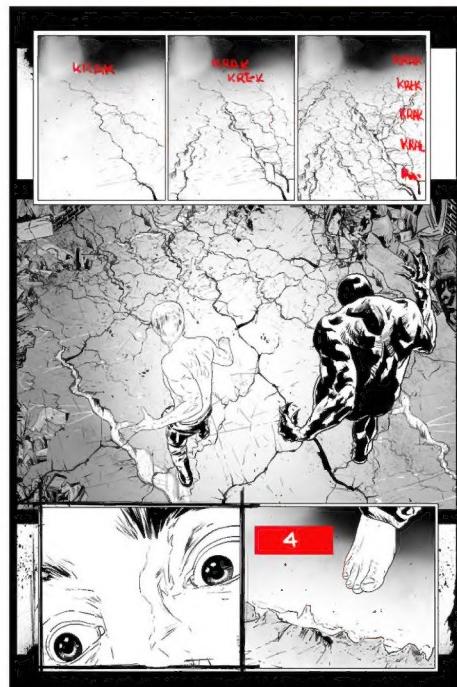
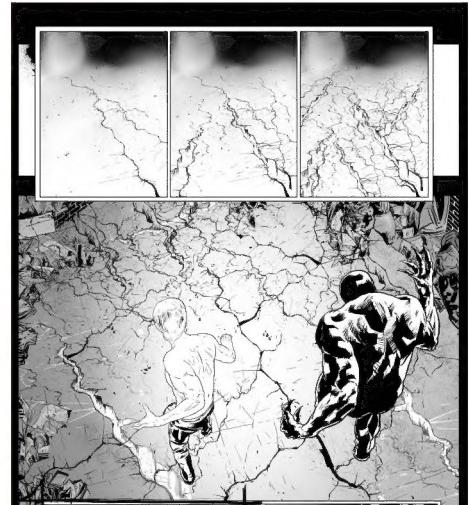
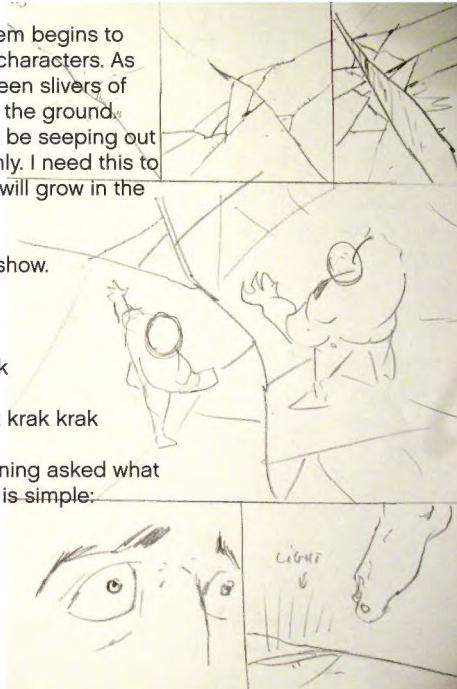
More cracks begin to show.

1 - SFX: krak

2 - SFX: krak krek

3 - SFX: krak krek krak krak krak

4 - CAPTION: Jim Downing asked what happens? The answer is simple:



● Spawn 250

Page 44, plot to Final color progression

Artist: Szymon Kudranski

Color: FCO Plascencia

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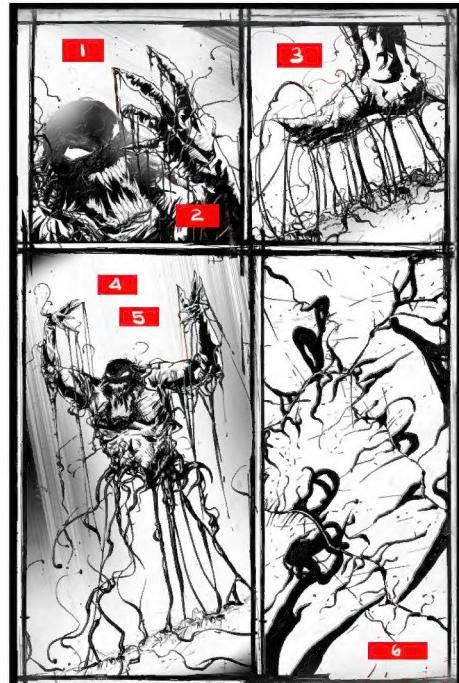
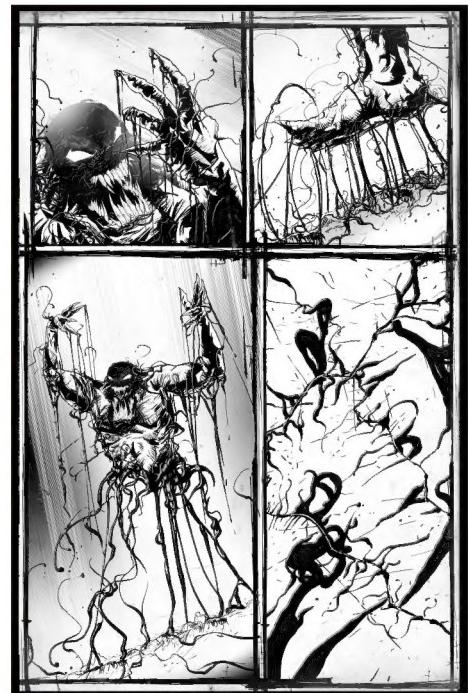
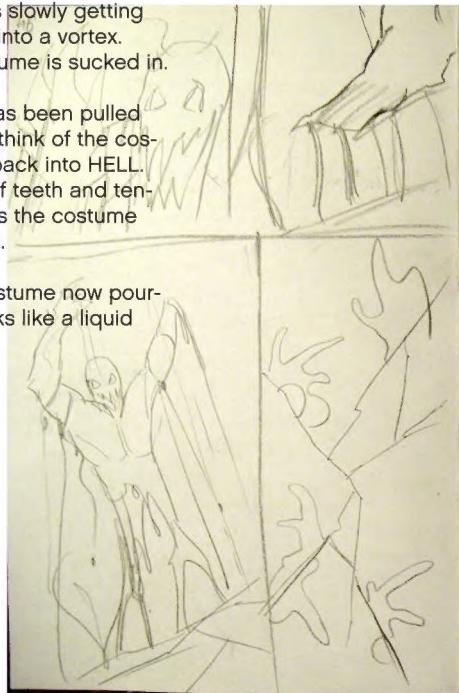
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Then the bottom half of the costume begins to melt down into some of the cracks. Almost like it is slowly getting vacuumed downward into a vortex. Then more of the costume is sucked in.

Now half of its body has been pulled down into the cracks (think of the costume being dragged back into HELL). There should be lots of teeth and tentacles and pain in this as the costume struggles to free itself.

A down shot of the costume now pouring into all of the cracks like a liquid going down a drain.

- 1 - The
- 2 - light
- 3 - comes
- 4 - for
- 5 - the
- 6 - darkness.



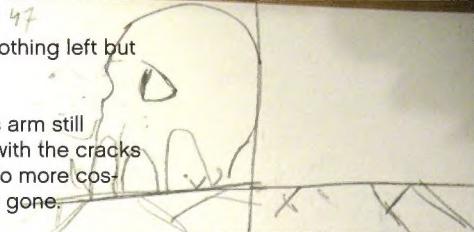


SPAWNING GROUND

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PAGE 46

More of the costume going down the drain.



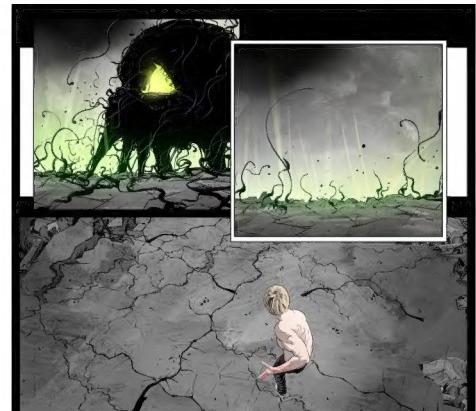
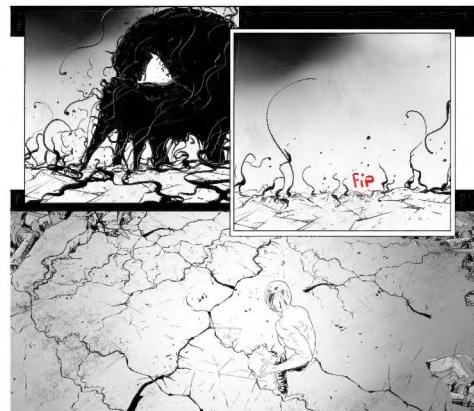
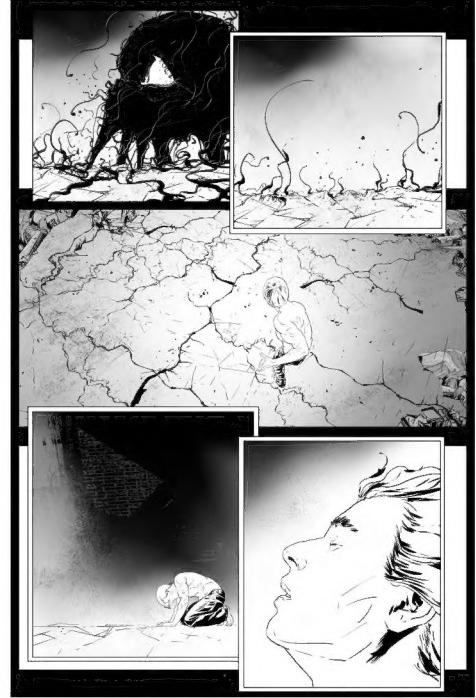
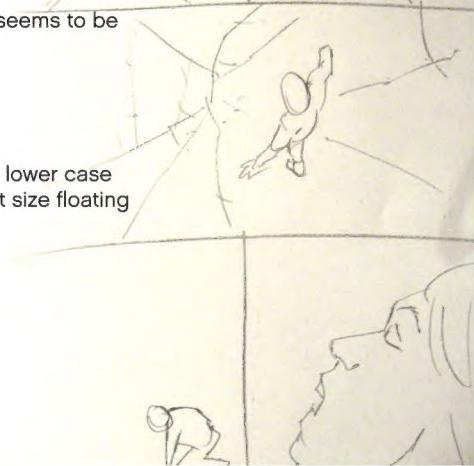
Eventually, there is nothing left but a few cracks.

Jim stands there, his arm still bleeding like crazy, with the cracks all around him, but no more costume. It seems to be gone.

A quiet moment. All seems to be okay. Jim will live.

1 - SFX: fip

2 - thank you. (**All lower case letters and small font size floating inside balloon**)



● Spawn 250
Page 46, plot to Final color progression
Artist: Szymon Kudranski
Color: FCO Plascencia



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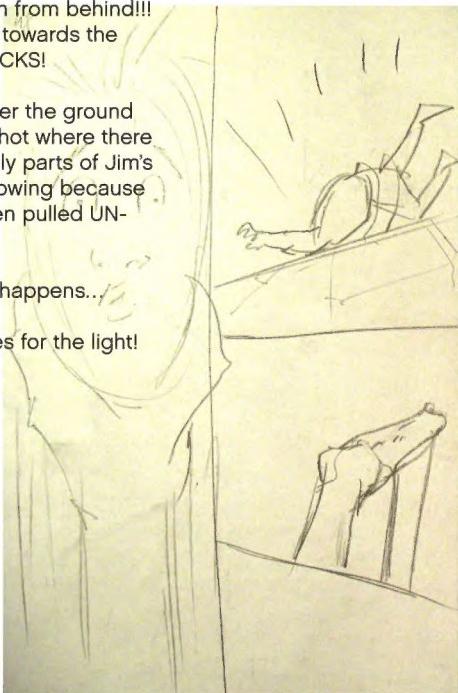
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Then SUDDENLY one of the costume's arms comes bursting out of the ground and GRABS Jim from behind!!! It pulls him backwards towards the groundand the CRACKS!

Then Jim is pulled under the ground too (we should see a shot where there ground is there and only parts of Jim's legs and hands are showing because the rest of him has been pulled UNDER the ground.

1 - But something else happens...

2 - The dark also comes for the light!



● Spawn 250
Page 47, plot to final color progression
Artist: Szymon Kudranski
Color: FCO Plascencia



EMPIRE

Tyrant
Lizard
King